

INSITE | Aug - Oct 2016

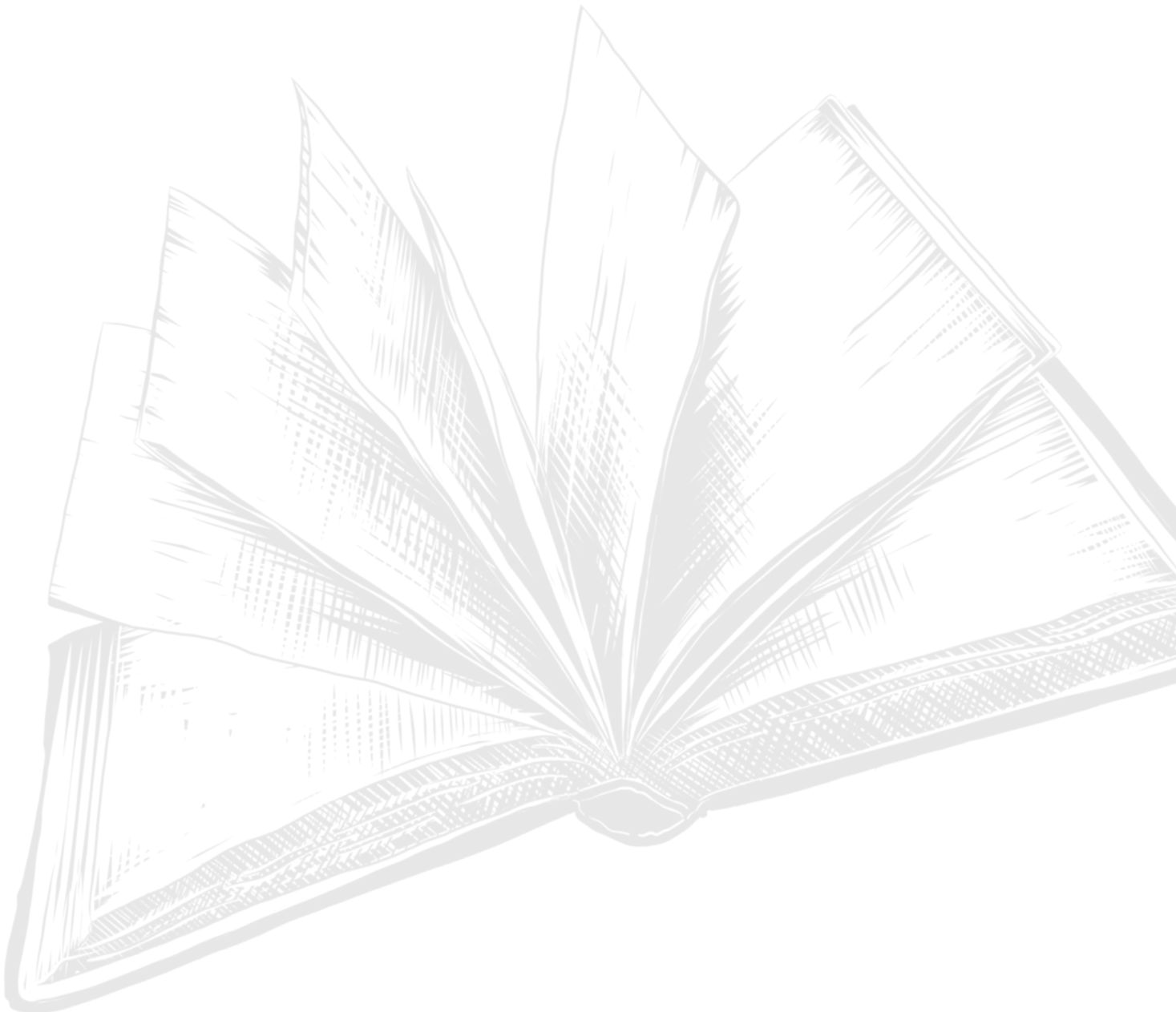
Careers

DISCLAIMER

The information provided here was accurate as of the publication date. It is advisable to verify any alterations in practices or sector opinions. Additionally, some links provided may no longer be accessible.

SUMMARY

The Aug- Oct 2016 Careers issue of INSITE has six article looks at career pathways for staff in museums and galleries and presents the recipients of Victorian Museum Awards 2016. Below is a list of the issue's contents and associated links. To get a copy you can contact our office or via our website.



CONTENTS

Cover:

Museum Victoria Conservator, Sarah Babister working on the Main Line Starter Clock. Source, Museum Victoria. Keep up with what's happening at AMaGA on Facebook: <https://www.facebook.com/AustralianMuseumsandGalleriesAssociationVictoria>

Meredith Foley (page 2)

Supporting Women Leaders

Twenty-one women from around Australia are participating in the inaugural CAMD Executive Mentoring Program. Meredith Foley explains the program's aims and benefits for participants and the cultural sector.

<http://camd.org.au/>

Snjez Cosic (page 3)

The Executive Mentoring Program

Snjez Cosic shares her participation in the Executive Mentoring Program.

Anne Rowland, Emma Busowski Cox and Michael Pennell (page 4)

Career Hindsight

INSITE asked three museum and gallery professionals currently working in different areas of expertise about their career pathways. Common threads include volunteering and study.

Adelle Talarico, Danny Lacy and Pip Minney (page 5)

Careers and Volunteering

INSITE asked another three museum and gallery professionals about the role of volunteering for advancing their careers.

Victorian Museum Awards 2016

The 2016 Victorian Museum Awards were presented on 14 July at the State Library Victoria by Museums Australia (Victoria). The night was hosted by performer, writer, producer, and director, Diana Nguyen and featured a special address by Martin Foley MP, Minister for Creative Industries.

<http://www.mavic.asn.au/awards>

100 MAP Museums

At the Victorian Museum Awards, the Museum Accreditation program celebrated the milestone of 100 museums in the program. You can view the 100 MAP Museums film on the MA (Vic) YouTube channel, and browse the online map of museums in the program at: www.victorianmuseums.com.au

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Apps & Online

What's your story? (SLV)

Find food for thought in the personal and moving stories shared by fellow Victorians.

<http://www.slv.vic.gov.au/contribute-create/whats-your-story>

Beneath the Waves (WA Museum)

An interactive documentary exploring one of Australia's most unique, spectacular and mysterious marine environments: the Kimberley.

<http://museum.wa.gov.au/btw/>

Kspace Augmented Reality Trail app (NMA)

The Kspace Augmented Reality (AR) Trail app encourages kids to explore the Museum by finding characters from the Kspace games.

http://www.nma.gov.au/kspace/kspace_app

Marbelous Ball Run app (Questacon)

Prepare to lose your marbles in a whole new way! Challenge your design and puzzle-solving skills in Marbelous Ball Run.

<https://www.questacon.edu.au/discover/apps/marbelous-ball-run>

DX Lab (SLNSW)

The DX Lab is a place where innovation and collaboration is explored.

<http://dxlab.sl.nsw.gov.au/>

ACMI X (ACMI)

From tech start-ups, filmmakers and visual artists to web developers, screenwriters and graphic designers, the creative industries have a new home in ACMI X, a 60 seat co-working studio reserved for the practitioners, artists and businesses in the creative industries.

<https://www.acmi.net.au/acmi-x/>

Aggie - The world's first art gallery engagement robot (AGWA)

Aggie is a walking talking art expert who brings the works in the Gallery to life with enchanting insights and childlike wonder. Aimed specifically at families, Aggie will lead a monthly tour around the collection and also host workshops for children.

http://www.artgallery.wa.gov.au/events_programs/aggie.asp

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NMC Horizon Report: 2016 Museum Edition

With more than 14 years of research and publications, the NMC Horizon Project can be regarded as the world's longest-running exploration of emerging technology trends and uptake in education.

<http://www.nmc.org/publication/nmc-horizon-report-2016-museum-edition/>

The items included in Apps & Online are information listings and have not been tested or reviewed by AMaGA Victoria.